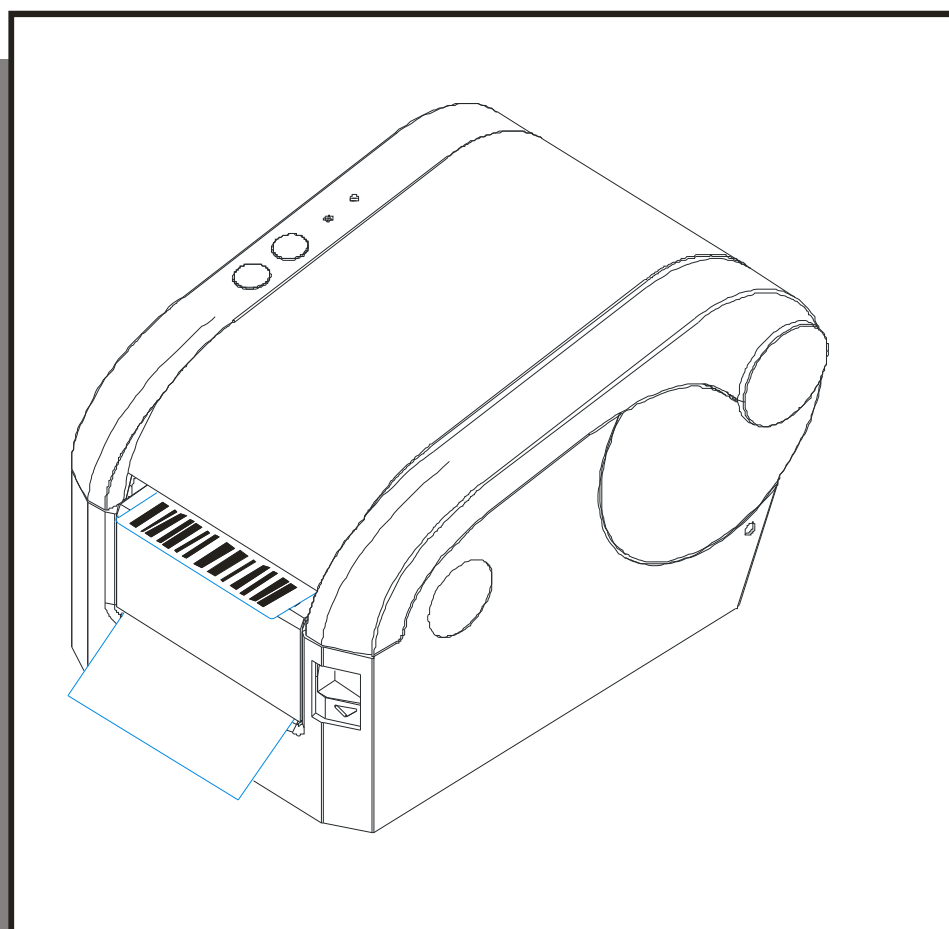




THE BARCODE PRINTER SERIES
PROGRAMMING MANUAL

GP-2120T
GP-3120T
GP-3150T



ABLE OF CONTENTS

| | |
|---|-----------|
| Setup and System Commands | 1 |
| 1. SIZE..... | 1 |
| 2. CASHDRAWER..... | 2 |
| 3. GAP..... | 3 |
| 4. OFFSET..... | 4 |
| 5. SPEED..... | 5 |
| 6. DENSITY..... | 5 |
| 7. DIRECTION and Mirror Image..... | 6 |
| 8. REFERENCE..... | 7 |
| 9. SHIFT..... | 8 |
| 10. CODEPAGE..... | 9 |
| 11. CLS..... | 10 |
| 12. FEED..... | 10 |
| 13. BACKFEED & BACKUP..... | 11 |
| 14. FORMFEED..... | 12 |
| 15. HOME..... | 13 |
| 16. PRINT..... | 14 |
| 17. SOUND..... | 15 |
| 18. LIMITFEED..... | 16 |
| 19. SELFTEST..... | 16 |
| Label Formatting Commands | 17 |
| 20. BAR..... | 17 |
| 21. BARCODE..... | 18 |
| 22. BITMAP..... | 22 |
| 23. BOX..... | 24 |
| 24. ERASE..... | 25 |
| 25. PUTBMP..... | 26 |
| 26. PUTPCX..... | 27 |
| 27. REVERSE..... | 28 |
| 28. TEXT..... | 29 |
| Status Polling Commands (RS-232) | 30 |
| 29. <ESC>!?..... | 30 |
| 30. <ESC>!R..... | 31 |
| 31. ~!@..... | 32 |
| 32. ~!A..... | 32 |
| 33. ~!D..... | 33 |
| 34. ~!F..... | 33 |
| 35. ~!I..... | 34 |
| 36. ~!T..... | 34 |
| File Management Commands | 35 |
| 37. DOWNLOAD..... | 35 |
| 38. EOP..... | 37 |
| 39. FILES..... | 38 |
| 40. KILL..... | 39 |

| | | |
|--|-------------------------------------|-----------|
| 41. | MOVE | 40 |
| 42. | RUN | 40 |
| BASIC Commands and Functions | | 41 |
| 43. | ABS() | 41 |
| 44. | ASC() | 42 |
| 45. | CHR\$() | 43 |
| 46. | END | 44 |
| 47. | EOF() | 45 |
| 48. | OPEN | 46 |
| 49. | READ | 48 |
| 50. | SEEK | 49 |
| 51. | LOF() | 51 |
| 52. | FREAD\$() | 52 |
| 53. | FOR...NEXT LOOP | 53 |
| 54. | IF...THEN...ELSE...ENDIF LOOP | 54 |
| 55. | GOSUB...RETURN | 57 |
| 56. | GOTO | 58 |
| 57. | REM | 59 |
| 58. | INT() | 60 |
| 59. | LEFT\$() | 61 |
| 60. | LEN() | 62 |
| 61. | MID\$() | 63 |
| 62. | RIGHT\$() | 64 |
| 63. | STR\$() | 65 |
| 64. | VAL() | 66 |
| 65. | BEEP | 67 |
| Device Reconfiguration Commands | | 68 |
| 66. | SET COUNTER | 68 |
| 67. | SET KEY1, SET KEY2 | 69 |
| 68. | SET PEEL | 70 |
| 69. | SET TEAR & SET STRIPPER | 71 |
| 70. | SET HEAD | 71 |
| 71. | SET COM1 | 72 |
| 72. | SET PRINTKEY | 73 |
| 73. | SET REPRINT | 75 |
| 74. | PEEL | 75 |
| 75. | KEY1, KEY2 | 76 |
| Printer Global Variables | | 77 |
| 76. | @LABEL | 77 |

Document Conventions

This manual uses the following typographic conventions.

| Convention | Description |
|-------------------|---|
| [expression list] | Items inside square brackets are optional, expression maximum length 2*1024 bytes; |
| <ESC> | ESCAPE (ASCII 27), control code of status polling command, which returns the printer status immediately, no matter the printer is ready or not. |
| ~ | (ASCII 126), control code of status polling command, which returns the printer status only when the printer is ready. |
| Space | (ASCII 32) characters will be ignored in the command line. |
| “ | (ASCII 34), beginning and ending of expression |
| CR,LF | (ASCII 13),(ASCII 10) is placed at the end of command line. |

Note: 203 DPI: 1 mm = 8 dots *Times New Roman font in bold and italic type is used for note.*

Setup and System Commands

1. SIZE

Description

This command defines the label width and length.

Syntax

- (1) English system (inch)
SIZE m, n
- (2) Metric system (mm)
SIZE m mm, n mm

| <u>Parameter</u> | <u>Description</u> |
|------------------|---------------------------|
| m | Label width (inch or mm) |
| n | Label length (inch or mm) |

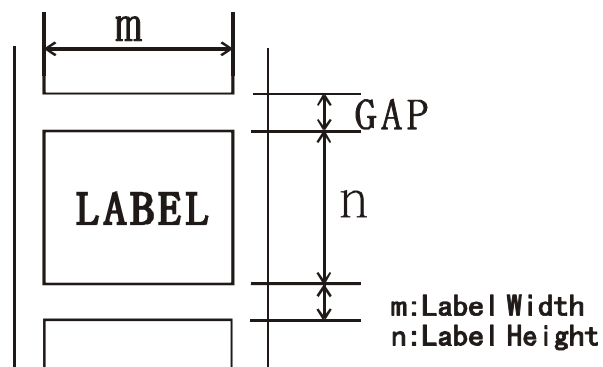
Note:

203 DPI: 1 mm = 8 dots

For metric system, there must be a space between parameter and "mm".

Example

- (1) English system (inch)
SIZE 3.5,3.00
- (2) Metric system (mm)
SIZE 76 mm,100 mm



See Also

GAP

2. CASHDRAWER

Description

Generate pulse

Syntax

CASHDRAWER m,t1,t2

| <u>Parameter</u> | <u>Description</u> |
|------------------|------------------------|
| m | Connector pin m = 1,2; |
| t1 | $0 \leq t1 \leq 255$ |
| t2 | $0 \leq t2 \leq 255$. |

| | |
|---|---------------------------------|
| m | Connector pin |
| 1 | Drawer kick-out connector pin2. |
| 2 | Drawer kick-out connector pin5. |

The pulse ON time is[t1 x 2 ms]and the OFF time is[t2 x 2ms].

if t2<t1,the OFF time is [t1 x 2 ms].

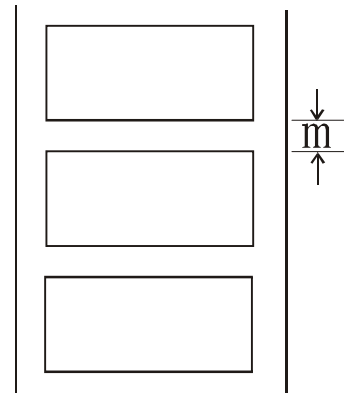
3. GAP

Description

Define the gap distance between two labels

Syntax

- (1). English system (inch)
GAP m,n
- (2) Metric system (mm)
GAP m mm, n mm



Parameter

m

Description

The gap distance between two labels
 $0 \leq m \leq 1$ (inch), $0 \leq m \leq 25.4$ (mm)

n

The offset distance of the gap
 $n \leq \text{label length}$ (inch or mm)

0,0

Continuous label.

Note: For metric system, there must be a space between parameter and mm.

When the sensor type is changed from "Black Mark" to "GAP", please send the "GAP" command to the printer first.

Ex: In DOS mode,

`C:\>copy con lpt1 <Enter>`

`GAP 2 mm,0 <Enter>`

`<Ctrl>+<Z> <Enter>`

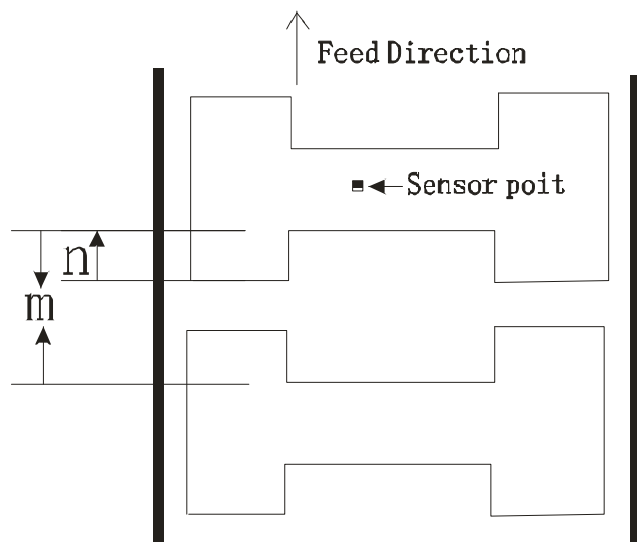
Example

Normal gap

- (1). English system (inch)
GAP 0.12,0
- (2) Metric system (mm)
GAP 3 mm,0
- (3). Continuous label
GAP 0,0

Special gap

- (1). English system (inch)
GAP 0.30,0.10
- (2). Metric system (mm)
GAP 7.62 mm, 2.54 mm



See Also

SIZE

4. OFFSET

Description

This command defines the selective, extra label feeding length each form feed takes, which, especially in peel-off mode, is used to adjust label stop position, so as for label to register at proper places for the intended purposes. The printer backtracks the extra feeding length before the next run of printing.

Syntax

- (1) English system (inch)
OFFSET m
- (2) Metric system (mm)
OFFSET m mm

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| m | The offset distance (inch or mm) $-1 \leq m \leq 1(\text{inch})$ |

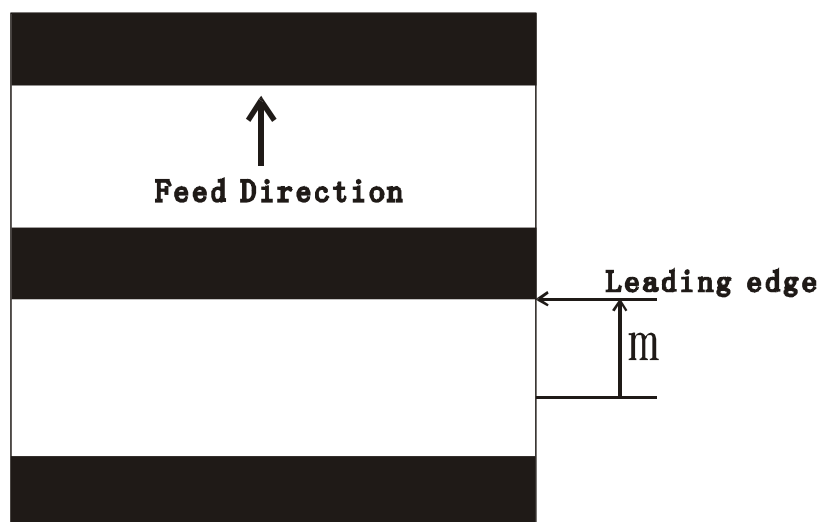
CAUTION: Improperly offset value may cause paper jam.

Example

- (1) English system (inch)
OFFSET 0.5
- (2) Metric system (mm)
OFFSET 12.7 mm

See Also

SIZE, GAP, SET PEEL



5. SPEED

Description

This command defines the print speed.

Syntax

SPEED n

| <u>Parameter</u> | <u>Description</u> |
|------------------|-----------------------------------|
| n | printing speed in inch per second |

Example

SPEED 10

See Also

DENSITY

6. DENSITY

Description

This command designates the level of darkness of printing.

Syntax

DENSITY n

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| n | 0~15 0, specifies the lightest level 15, specifies the darkest level |

Example

DENSITY 7

See Also

DENSITY

7. DIRECTION and Mirror Image

Description

This command defines the printout direction and mirror image. And this will be memorized in EEPROM.

Syntax

DIRECTION n[,m]

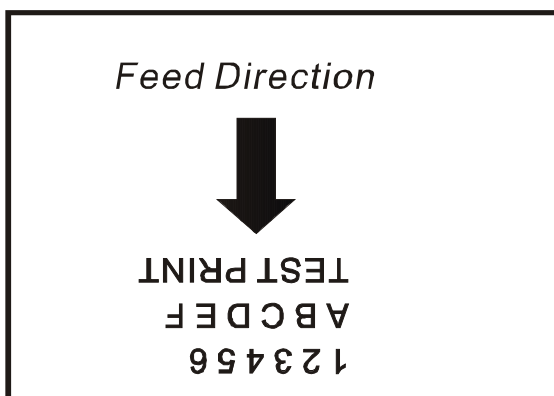
Parameter

n
m

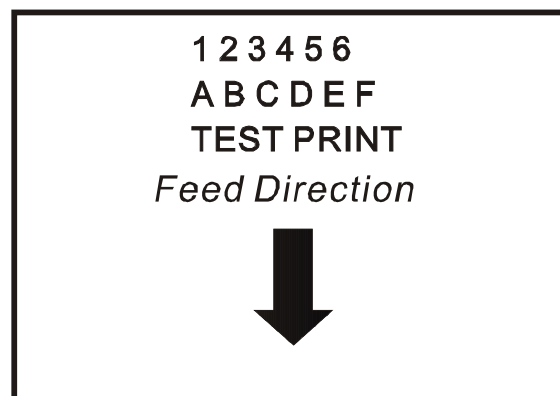
Description

0 or 1. Please refer to the illustrations below:
0: Print normal image. 1: Print mirror image.

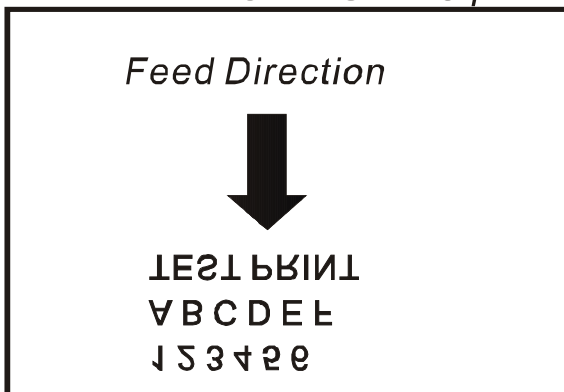
DIRECTION 0,0



DIRECTION 1,0



DIRECTION 0,1



DIRECTION 1,1



Example

DIRECTION 0[,0]

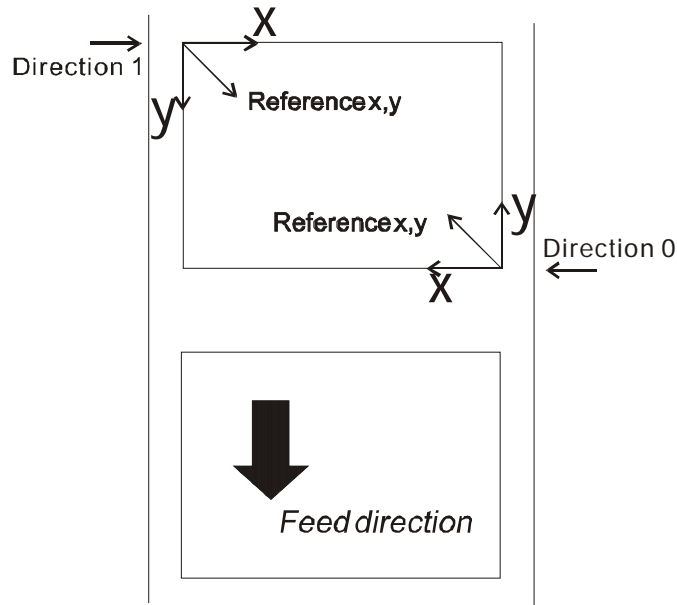
See Also

REFERENCE

8. REFERENCE

Description

This command defines the reference point of the label. The reference (origin) point varies with the print direction, as shown:



Syntax

REFERENCE x, y

Parameter

x

y

Description

Horizontal coordinate, with "dot" as the unit.

Vertical coordinate, with "dot" as the unit.

Note: 203 DPI: 1 mm = 8 dots

Example

REFERENCE 10,10

See Also

DIRECTION

9. SHIFT

Description

This command can be used to fine-tune the entire label up or down from its current position. The position relates to the top edge of the label. A negative value moves the entire label away from the top of the label; a positive value moves the entire label to the top of label.

Syntax

SHIFT n

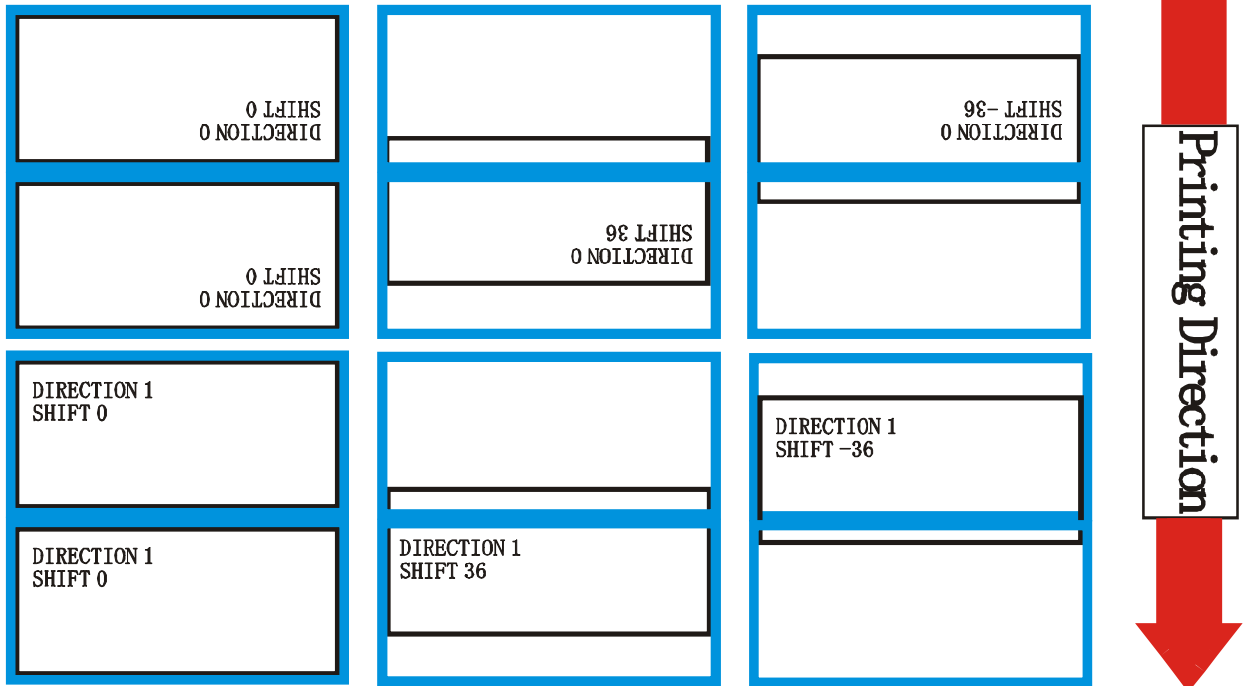
Parameter

n

Description

The maximum value is 1 inch. For 203 DPI printers, the range is -203 to 203; The unit is dot.

Example



```
SIZE 3,2.5
GAP 2 mm,0
DIRECTION 0
SHIFT 0
OFFSET 0
CLS
TEXT 400,200,"3",0,1,1,"DIRECTION 0"
TEXT 400,250,"3",0,1,1,"SHIFT 0"
BOX 10,0,600,490,8
PRINT 3,1
```

See Also

OFFSET, REFERENCE

10. CODEPAGE

Description

This command defines the code page of international character set.

Syntax

CODEPAGE n

Parameter

n

Description

name or number of code page, which can be divided into 8-bit code page further.

8-bit code page number

437: United States

850: Multilingual

852: Slavic

860: Portuguese

863: Canadian/French

865: Nordic

857: Turkish

Windows code page

1250: Central Europe

1252: Latin I

1253: Greek

1254: Turkish

Note: 8-bit code page is determined by the communication parameter of **DATA LENGTH**

Example

```
CODEPAGE 437
```

See Also

```
SET COM1, ~!l
```

11. CLS

Description

This command clears the image buffer.

Syntax

CLS

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Note: *This command must be placed after SIZE command.*

Example

CLS

See Also

SIZE, GAP

12. FEED

Description

This command feeds label with the specified length.
The length is specified by dot.

Syntax

FEED n

| <u>Parameter</u> | <u>Description</u> |
|------------------|-----------------------------------|
| n | unit: dot $1 \leq n \leq 9999$ |

Example

FEED 40

Note: *203 DPI: 1 mm = 8 dots*

See Also

BACKFEED, SIZE, GAP, HOME, FORMFEED

13. BACKFEED

Description

To back feed label with the specified length. The length is specified by dot.

Syntax

BACKFEED n

| <u>Parameter</u> | <u>Description</u> |
|------------------|-----------------------------------|
| n | unit: dot $1 \leq n \leq 9999$ |

Example

BACKFEED 40

CAUTION: Improperly back feed value may cause paper jam or wrinkle.

Note: 203 DPI: 1 mm = 8 dots

See Also

FEED, SIZE, GAP, HOME, FORMFEED

14. FORMFEED

Description

This command feeds label to the beginning of next label.

Syntax

FORMFEED

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

```
SIZE 3,2.5
GAP 0 mm,0
SPEED 4
DENSITY 7
DIRECTION 0
OFFSET 0.00
REFERENCE 0,0
SET PEEL OFF
SET COUNTER @0 +1
@0="000001"
FORMFEED
CLS
BOX 1,1,400,65,12
TEXT 25,25,"3",0,1,1,"FORMFEED COMMAND TEST"
TEXT 25,80,"3",0,1,1,@0
PRINT 3,1
```

See Also

FEED, SIZE, GAP, , HOME, BACKFEED

15. HOME

Description

It is not expected the first label will be printed on the right position when the printer power is turned on. This command will feed label to the beginning of next label .The size and gap of the label should be setup in advance.

Syntax

HOME

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

```
SIZE 3,2.5
GAP 2 mm,0
SPEED 4
DENSITY 7
DIRECTION 0
OFFSET 0.00
REFERENCE 0,0
SET PEEL OFF
SET COUNTER @0 +1
@0="000001"
HOME
CLS
BOX 1,1,400,65,12
TEXT 25,25,"3",0,1,1,"HOME COMMAND TEST"
TEXT 25,80,"3",0,1,1,@0
PRINT 3,1
```

See Also

FEED, SIZE, GAP, FORMFEED

16. PRINT

Description

This command prints the label format stored in the image buffer.

Syntax

PRINT m [,n]

Parameter

m

Description

Specifies how many sets of labels will be printed.
 $1 \leq m \leq 999999999$

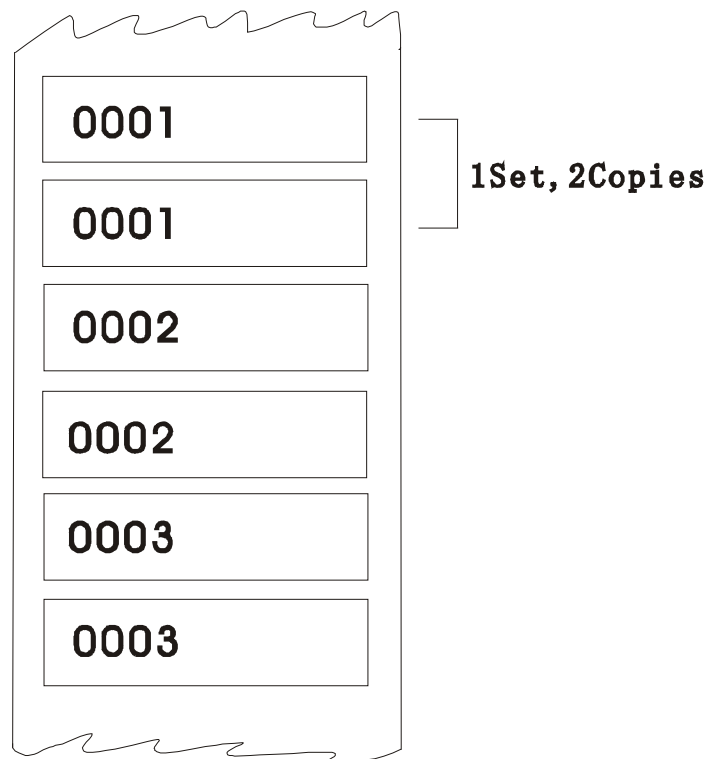
If m=-1, printer will print the last label content for n copies.

n

Specifies how many copies should be printed for each set of label.
 $1 \leq n \leq 999999999$

Example

```
SIZE 60 mm, 20 mm
SET COUNTER @1 1
@1="0001"
CLS
TEXT 10,10,"3",0,1,1,@1
PRINT 3,2
PRINT -1,2
```



See Also

SET COUNTER, DOWNLOAD

17. SOUND

Description

This command is used to control the sound frequency of the beeper. There are 10 levels of sounds. The timing control the sound can be set by the "interval" parameter.

Syntax

SOUND level,interval

| <u>Parameter</u> | <u>Description</u> |
|------------------|------------------------|
| level | Sound level: 0~9 |
| interval | Sound interval: 1~4095 |

Example

```
SOUND 5,200  
SOUND 3,200  
SOUND 3,200  
SOUND 4,200  
SOUND 2,200  
SOUND 2,200  
SOUND 1,200  
SOUND 2,200  
SOUND 3,200  
SOUND 4,200  
SOUND 5,200
```

18. LIMITFEED

Description

When feeding labels, if the gap sensor is not set to a suitable sensitivity, the printer will not be able to locate the correct position of the gap. This command is used stop label feeding and make the red LED flash if the printer does not locate gap after feeding the length of one label plus one preset value.

Syntax

LIMITFEED n (inch, the English system)
LIMITFEED n mm (mm, the metric system)

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| n | inch or mm |

Remark

The setting will remain resident in memory.
The default value is 10 inches when printer initializes.
For metric system, there must be a space between parameter n and mm.

19. SELFTEST

Description

At this command, the printer will print out the printer information on the label.

Syntax

SELFTEST

Example

SELFTEST

Label Formatting Commands

20. BAR

Description

This command is used to draw a line or a bar on the label format.

Syntax

BAR x, y, width, height

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| x | The upper left corner x-coordinate in dot |
| y | The upper left corner y-coordinate in dot |
| width | The width of bar in dot |
| height | The height of bar in dot |

Note: 203 DPI: 1 mm = 8 dots
Recommended max. bar height is 12mm at 3" width. Bar height over than 12 mm may damage the power supply and affect the print quality.
Max. print ratio is different for each printer model. Desktop and industrial printer print ratio is limited to 20% and 30% respectively.

Example

```
SIZE 3,2.5  
GAP 0,0  
SPEED 6  
DENSITY 8  
DIRECTION 0  
CLS  
BAR 100, 100, 300, 200  
PRINT 1,1
```



See Also

BOX

21. BARCODE

Description

This command is used to print 1D barcodes on label form.
The available bar codes are listed below:

- n Code 128
- n Code 128M
- n EAN 128
- n Interleaved 2 of 5
- n Interleaved 2 of 5 with check digit
- n Code 39 standard
- n Code 39 full ASCII
- n Code 39 full ASCII with check digit
- n Code 93
- n EAN 13
- n EAN 13 with 2 digits add-on
- n EAN 13 with 5 digits add-on
- n EAN 8
- n EAN 8 with 2 digits add-on
- n EAN 8 with 5 digits add-on
- n Codabar
- n Postnet
- n UPC-A
- n UPC-A with 2 digits add-on
- n UPC-A with 5 digits add-on
- n UPC-E
- n UPC-E with 2 digits add-on
- n UPC-E with 5 digits add-on
- n MSI
- n PLESSEY
- n China POST
- n ITF14
- n EAN14

Syntax

BARCODE X, Y, "code type", height, human readable, rotation, narrow, wide,
"code"

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| x | Specify the x-coordinate of the bar code on label |
| y | Specify the y-coordinate of the bar code on label |
| code type | |
| 128 | Code 128, switching code subset A, B, C automatically |
| 128M | Code 128, switching code subset A, B, C manually. |

| Control code | A | B | C |
|--------------|----------------|--------|--------|
| 096 | FNC3 | FNC3 | NONE |
| 097 | FNC2 | FNC2 | NONE |
| 098 | SHIFT | SHIFT | NONE |
| 099 | CODE C | CODE C | NONE |
| 100 | CODE B | FNC4 | CODE B |
| 101 | FNC4 | CODE A | CODE A |
| 102 | FNC1 | FNC1 | FNC1 |
| 103 | Start (CODE A) | | |
| 104 | Start (CODE B) | | |
| 105 | Start (CODE C) | | |

Use “!” as a starting character for the control code followed by three control codes.

If the start subset is not set, the default starting subset is B.

- Ø EAN128 Code 128, switching code subset A, B, C automatically
- Ø 25 Interleaved 2 of 5
- Ø 25C Interleaved 2 of 5 with check digits
- Ø 39 Auto switch full ASCII and standard code 39 for **PLUS** models.
- Ø 39C Code 39 full ASCII with check digit
Code 39 standard with check digit
Auto switch full ASCII and standard code 39 for **PLUS** models.
- Ø 39S Code 39 standard
- Ø 93 Code 93
- Ø EAN 13 EAN 13
- Ø EAN 13 + 2 EAN 13 with 2 digits add-on
- Ø EAN 13 + 5 EAN 13 with 5 digits add-on
- Ø EAN 8 EAN 8
- Ø EAN 8 + 2 EAN 8 with 2 digits add-on
- Ø EAN 8 + 5 EAN 8 with 5 digits add-on
- Ø CODA Codabar
- Ø POST Postnet
- Ø UPCA UPC-A
- Ø UPCA + 2 UPC-A with 2 digits add-on
- Ø UPCA + 5 UPC-A with 5 digits add-on
- Ø UPCE UPC-E
- Ø UPCE + 2 UPC-E with 2 digits add-on
- Ø UPCE + 5 UPC-E with 5 digits add-on
- Ø CPOST China post code
- Ø MSI MSI code
- Ø MSIC
- Ø PLESSEY PLESSEY code
- Ø ITF 14 ITF 14 code
- Ø EAN 14 EAN 14 code
- Ø height bar code height expressed by dot
- Ø human readable 0: human not readable
1: human readable

| | |
|------------|--------------------------------------|
| ∅ rotation | Rotate bar code clockwise in degrees |
| 0 | non rotation |
| 90 | rotate 90 degrees clockwise |
| 180 | rotate 180 degrees clockwise |
| 270 | rotate 270 degrees clockwise |
| narrow | width of narrow element in dot |
| wide | width of wide element in dot |

| | narrow : wide 1: 1 | narrow : wide 1: 2 | narrow : wide 1: 3 | narrow : wide 2: 5 | narrow : wide 3: 7 |
|---------|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 128 | 10x | N/A | N/A | N/A | N/A |
| EAN128 | 10x | N/A | N/A | N/A | N/A |
| 25 | N/A | 10x | 10x | 5x | N/A |
| 25C | N/A | 10x | 10x | 5x | N/A |
| 39 | N/A | 10x | 10x | 5x | N/A |
| 39C | N/A | 10x | 10x | 5x | N/A |
| 93 | N/A | N/A | 10x | N/A | N/A |
| EAN13 | 8x | N/A | N/A | N/A | N/A |
| EAN13+2 | 8x | N/A | N/A | N/A | N/A |
| EAN13+5 | 8x | N/A | N/A | N/A | N/A |
| EAN8 | 8x | N/A | N/A | N/A | N/A |
| EAN8+2 | 8x | N/A | N/A | N/A | N/A |
| EAN8+5 | 8x | N/A | N/A | N/A | N/A |
| CODA | N/A | 10x | 10x | 5x | N/A |
| POST | 1x | N/A | N/A | N/A | N/A |
| UPCA | 8x | N/A | N/A | N/A | N/A |
| UPCA+2 | 8x | N/A | N/A | N/A | N/A |
| UPCA+5 | 8x | N/A | N/A | N/A | N/A |
| UPCE | 8x | N/A | N/A | N/A | N/A |
| UPCE+2 | 8x | N/A | N/A | N/A | N/A |
| UPCE+5 | 8x | N/A | N/A | N/A | N/A |
| CPOST | N/A | N/A | N/A | N/A | 1x |
| MSI | N/A | N/A | 10x | N/A | N/A |
| MSIC | N/A | N/A | 10x | N/A | N/A |
| PLESSY | N/A | N/A | 10x | N/A | N/A |
| ITF14 | N/A | 10x | 10x | 5x | N/A |
| EAN14 | N/A | N/A | N/A | 5x | N/A |

code number

the maximum number of digits of bar code content

| Barcode type | Maximum bar Code length | Barcode type | Maximum bar Code length |
|--------------|-------------------------|--------------|-------------------------|
| 128 | — | POST | 5,9,11 |
| EAN128 | — | UPCA | 11 |
| 25 | — | UPCA + 2 | 13 |
| 25C | — | UPCA + 5 | 16 |
| 39 | — | UPCE | 6 |
| 39C | — | UPCE +2 | 8 |
| 93 | — | UPCE + 5 | 11 |
| EAN13 | 12 | CPOST | — |
| EAN13+2 | 14 | MSI | — |
| EAN13+5 | 17 | MSIC | — |
| EAN8 | 7 | PLESSY | — |
| EAN8+2 | 9 | ITF14 | 13 |
| EAN8+5 | 12 | EAN14 | 13 |
| CODA | — | | |

Example

BARCODE 100,100,"39",96,1,0,2,4,"1000"

BARCODE 10,10,"128M",48,1,0,2,2,"!104!096ABCD!101EFGH"

(The above example of code 128M encoded with CODE B start character.

The next character will be the code 128 function character FNC3 which is

then followed by the ABCD characters and EFGH characters encoded as CODE A subset.

22. BITMAP

Description

This command is used to draw bitmap images (Not BMP graphic file).

Syntax

BITMAP X, Y, width, height, mode, bitmap data...

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| x | Specify the x-coordinate of the bitmap image |
| y | Specify the y-coordinate of the bitmap image |
| width | The width of the image in bytes |
| height | The height of the image in dot |
| mode | Graphic mode is listed below: |
| 0 | OVERWRITE |
| 1 | OR |
| 2 | XOR |
| bitmap data | The bitmap data |

| | | X Size 16 Dot | | | | | | | | 1 dot | | | | | | | |
|---------------|---|---------------|---|---|---|---|---|---|---|--------|---|---|---|---|---|---|---|
| | | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
| Y Size 16 Dot | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 3 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 4 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 5 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 6 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 7 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 8 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | 9 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| | A | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| | B | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 |
| | C | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 |
| | D | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| | E | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | F | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | | 1 byte | | | | | | | | 1 byte | | | | | | | |

| ROW (Y- axis) | L-Byte | | R-Byte | |
|------------------|----------|-------------|----------|-------------|
| | Binary | Hexadecimal | Binary | Hexadecimal |
| 0 | 00000000 | 00 | 00000000 | 00 |
| 1 | 00000000 | 00 | 00000000 | 00 |
| 2 | 00000000 | 00 | 00000000 | 00 |
| 3 | 00000111 | 07 | 11111111 | FF |
| 4 | 00000011 | 03 | 11111111 | FF |
| 5 | 00010001 | 11 | 11111111 | FF |
| 6 | 00011000 | 18 | 11111111 | FF |
| 7 | 00011100 | 1C | 01111111 | 7F |
| 8 | 00011110 | 1E | 00111111 | 3F |
| 9 | 00011111 | 1F | 00011111 | 1F |
| A | 00011111 | 1F | 10001111 | 8F |
| B | 00011111 | 1F | 11000111 | C7 |
| C | 00011111 | 1F | 11100011 | E3 |
| D | 00011111 | 1F | 11110111 | F7 |
| E | 00011111 | 1F | 11111111 | FF |
| F | 00011111 | 1F | 11111111 | FF |

Ex:

SIZE 3,2

GAP 0,0

CLS

BITMAP 200,200,2,16,0,

PRINT 1,1

-?????

See Also

PUTBMP, PUTPCX

23. BOX

Description

This command is used to draw rectangles on the label.

Syntax

BOX X_start, Y_start, X_end, Y_end, line thickness

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| X_start | Specify x-coordinate of upper left corner in dot |
| Y_start | Specify y-coordinate of upper left corner in dot |
| X_end | Specify x-coordinate of lower right corner in dot |
| Y_end | Specify y-coordinate of lower right corner in dot |
| line thickness | Line thickness of the box in dot |

Note: 203 DPI: 1 mm = 8 dots

Recommended max. thickness of box is 12mm at 3" width.

Thickness of box that is larger than 12 mm may damage the power supply and affect the print quality.

Max. print ratio is different for each printer model. Desktop and industrial printer print ratio is limited to 20% and 30% respectively.

Example

```
SIZE 3,2.5  
GAP 0,0  
SPEED 6  
DENSITY 8  
DIRECTION 0  
CLS  
BOX 100,100,200,200,5  
PRINT 1,1
```

(100, 100)



(200, 200)

See Also

BAR

24. ERASE

Description

This command is used to clear a specified region in image buffer.

Syntax

ERASE X_start, Y_start, X_width, Y_height

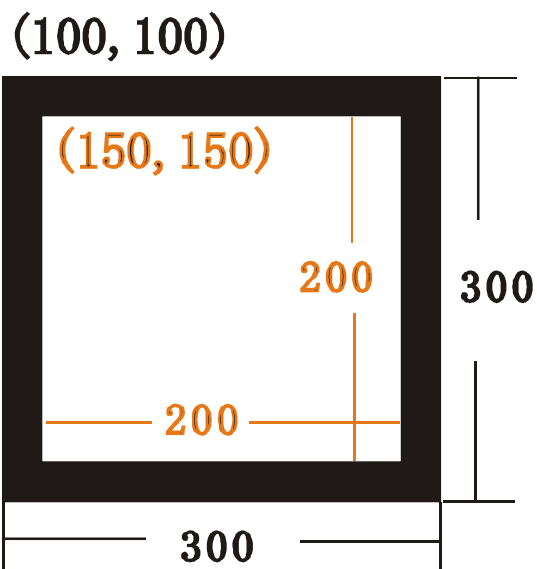
| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| X_start | The x-coordinate of the starting point in dot |
| Y_start | The y-coordinate of the starting point in dot |
| X_width | The region width in x-axis direction in dot |
| Y_height | The region height in y-axis direction in dot |

Example

```
SIZE 3,2.5  
GAP 0,0  
SPEED 6  
DENSITY 8  
DIRECTION 0  
CLS  
BAR 100, 100, 300, 300  
ERASE 150,150,200,200  
PRINT 1,1
```

See Also

CLS



25. PUTBMP

Description

This command is used to print BMP format image.

Syntax

PUTBMP X, Y, "filename"

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| x | The x-coordinate of the BMP format image |
| y | The y-coordinate of the BMP format image |
| filename | The downloaded BMP filename. |

Example

```
C:\BMP-PCX>DIR
Volume in drive C is WIN98
Volume Serial Number is 4140-4735

Directory of C:\BMP-PCX

06/08/2008    03:06 PM    <DIR>
06/08/2008    03:06 PM    <DIR>
06/08/2008    03:56 PM           12,430 GP.bmp
06/08/2008    03:10 PM           1,181 GP.pcx
                2 File(s)          13,611 bytes
                2 Dir(s)  8,802,189,312 bytes free

C:\BMP-PCX>COPY CON LPT1
DOWNLOAD "GP.BMP",12430,^Z
1 file(s) copied.

C:\BMP-PCX>COPY GP.BMP/B LPT1
1 file(s) copied.

C:\BMP-PCX>COPY CON LPT1
SIZE 3,2.5
GAP 0,0
CLS
PUTBMP 100,100,"GP.BMP"
PRINT 1,1
^Z
1 file(s) copied.
C:\BMP-PCX>_
```

See Also

DOWNLOAD, BITMAP, PUTPCX

26. PUTPCX

Description

This command is used to print PCX format image.

Syntax

PUTPCX X, Y, "filename"

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| x | The x-coordinate of the PCX image |
| y | The y-coordinate of the PCX image |
| filename | The downloaded PCX filename. Case sensitive |

Example

```
C:\BMP-PCX>DIR
Volume in drive C is WIN98
Volume Serial Number is 4140-4735

Directory of C:\BMP-PCX

06/08/2008    03:06 PM    <DIR>
06/08/2008    03:06 PM    <DIR>
06/08/2008    03:56 PM                12,430 GP.bmp
06/08/2008    03:10 PM                1,181 GP.pcx
                2 File(s)                13,611 bytes
                2 Dir(s)    8,802,189,312 bytes free

C:\BMP-PCX>COPY CON LPT1
DOWNLOAD "GP.PCX",12430,^Z
                1 file(s) copied.

C:\BMP-PCX>COPY GP.PGX/B LPT1
                1 file(s) copied.

C:\BMP-PCX>COPY CON LPT1
SIZE 3,2.5
GAP 0,0
CLS
PUTBMP 100,100,"GP.PCX"
PRINT 1,1
^Z
                1 file(s) copied.
C:\BMP-PCX>_
```

See Also

DOWNLOAD, BITMAP, PUTPCX

27. REVERSE

Description

This command is used to reverse a region in image buffer.

Syntax

REVERSE X_start, Y_start, X_width, Y_height

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| X_start | The x-coordinate of the starting point in dot |
| Y_start | The y-coordinate of the starting point in dot |
| X_width | The region width in x-axis direction in dot |
| Y_height | The region height in y-axis direction in dot |

Note: *203 DPI: 1 mm = 8 dots*
Recommended max. height of reversed black area is 12mm at 3" width. Height of reversed area that is larger than 12 mm may damage the power supply and affect the print quality.
Max. print ratio is different for each printer model. Desktop and industrial printer print ratio is limited to 20% and 30% respectively.

Example

```
SIZE 3,2.5
GAP 0,0
SPEED 6
DENSITY 8
DIRECTION 0
CLS
TEXT 100,100,"3",0,1,1,"REVERSE"
REVERSE 90,90,128,40
PRINT 1,1
```



28. TEXT

Description

This command is used to print text on label

Syntax

TEXT X, Y, "font", rotation, x-multiplication, y-multiplication, "content"

| <u>Parameter</u> | <u>Description</u> |
|-------------------|---|
| X | The x-coordinate of the text |
| Y | The y-coordinate of the text |
| font | Font name |
| 0 | Monotype CG Triumvirate Bold Condensed, font width and height is stretchable |
| 1 | 8 x 12 fixed pitch dot font |
| 2 | 12 x 20 fixed pitch dot font |
| 3 | 16 x 24 fixed pitch dot font |
| 4 | 24 x 32 fixed pitch dot font |
| 5 | 32 x 48 dot fixed pitch font |
| 6 | 14 x 19 dot fixed pitch font OCR-B |
| 7 | 21 x 27 dot fixed pitch font OCR-B |
| 8 | 14 x 25 dot fixed pitch font OCR-A |
| TST24.BF2 | Traditional Chinese 24 x 24 font |
| TSS24.BF2 | Simplified Chinese 24 x 24 font (GB) |
| K | Korean 24 x 24 font (KS) |
| Rotation | The rotation angle of text |
| 0 | 0 degree |
| 90 | 90 degrees, in clockwise direction |
| 180 | 180 degrees, in clockwise direction |
| 270 | 270 degrees, in clockwise direction |
| X-multiplication: | Horizontal multiplication, up to 10x. Available factors: 1~10 width (point) of true type font. 1 point=1/72 inch. |
| Y-multiplication: | Vertical multiplication, up to 10x. Available factors: 1~10 For true type font, this parameter is used to specify the height (point) of true type font. 1 point=1/72 inch. |

Note:

- 1. If there is any double quote (") within the text, please change it to \".**
- 2. If font "0" is used, the font width and font height is stretchable by x-multiplication and y-multiplication parameter. It is expressed by pt (point). 1 point=1/72inch.**

Example

```
SIZE 3,2
GAP 0,0
CLS
TEXT 100,100,"5",0,1,1,"\[“]DEMO FOR TEXT\[“]”
TEXT 100,200,"0,1,20,"\[“]True Type Font Test Print\[“]”
PRINT 1,1
```

Status Polling Commands (RS-232)

29. <ESC>!?

Description

This command is used to obtain the printer status. An inquiry request is solicited by sending an <ESC> (ASCII 27, escape character) as the beginning control character to the printer. It can be sent any time, even in the event of printer error. One byte character is returned, of which one bit is used to flag the printer's current readiness status. If 0 is returned, the printer is ready to print labels.

| <u>Bit</u> | <u>Status</u> |
|------------|---|
| 0 | Head opened |
| 1 | Paper jam |
| 2 | Out of paper |
| 3 | Out of ribbon |
| 4 | Pause |
| 5 | Printing |
| 6 | Cover opened (option) |
| 7 | Environment Temperature over range (option) |

| Hex Receive | Printer Status |
|-------------|---|
| 00 | Normal |
| 01 | Head opened |
| 02 | Paper Jam |
| 03 | Paper Jam and head opened |
| 04 | Out of paper |
| 05 | Out of paper and head opened |
| 08 | Out of ribbon |
| 09 | Out of ribbon and head opened |
| 0A | Out of ribbon and paper jam |
| 0B | Out of ribbon, paper jam and head opened |
| 0C | Out of ribbon and out of paper |
| 0D | Out of ribbon, out of paper and head opened |
| 10 | Pause |
| 20 | Printing |

Syntax

<ESC>!?

See Also

<ESC>!R

30. <ESC>!R**Description**

This command is used to reset the printer. It can be sent at any time as long as the printer is powered on and not in the dump mode. The beginning of the command is an ESCAPE character (ASCII 27). The files downloaded in memory will be deleted.

Syntax

<ESC>!R

Parameter

N/A

Description

N/A

See Also

<ESC>!?

31. ~!@

Description

This command is used to inquire the mileage of the printer. The integer part of mileage is returned (the decimal part of mileage is not return). It is returned to PC in ASCII characters. The ending character of mileage is 0x0D.

Syntax

~!@

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| N/A | N/A |

Example

~!@

32. ~!A

Description

This command is used to inquire about the free memory of the printer. The number of bytes of free memory is returned in decimal digits, with 0x0d as ending code of PC.

Syntax

~!A

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| N/A | N/A |

Example

~!A

See Also

FILES

33. ~!D

Description

This command is used to enter DUMP mode.

Syntax

~!D

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

~!D

34. ~!F

Description

This command is used to inquire about files resident in the printer memory and fonts installed in the memory module.

The filename is returned in ASCII characters. Each file name ends with 0x0D. The ending character is 0x1A.

Syntax

~!F

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

~!F

See Also

FILES

35. ~!I

Description

The command is used to inquire the code page setting of the printer.
The returned information is given in the following format

codepage,code
ex: 8 bit: 437, 001

Regarding the code pages supported by the printer, please refer to the
CODEPAGE command respectively.

Syntax

~!I

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

~!I

See Also

CODEPAGE

36. ~!T

Description

This command is used to inquire the model name and number of the printer.
They are returned in ASCII characters.

Syntax

~!T

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

~!T

See Also

~!I, ~!F

File Management Commands

37. DOWNLOAD

Description

“DOWNLOAD” is a header of the file that is to be saved in the printer's memory.

The downloaded files can be divided to two categories: program file and data file (including text data file, PCX graphic files and bitmap font file)

The detailed descriptions regarding the download syntax for different files are shown below:

Maximum numbers of file saved in DRAM:

256 files.

Maximum numbers of file saved in Flash memory:

256 files

Printers will execute the program automatically when turning on power, if one of the downloaded programs is named “AUTO.BAS”. To disable the auto execution function, please follow the procedures below.

Syntax

1. Download a program file

DOWNLOAD [n,]“FILENAME.BAS”

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| n | Specify the memory which is used to save the download files. |
| n is ignored | Download files to DRAM only. If you would like to save the files from DRAM to Flash memory before turning off power, you can issue MOVE command to printer to move the files from DRAM to Flash memory. F: Download files to main board flash memory. |

FILENAME.BAS The filename resident in printer memory.

Note:

- (1). The filename is case sensitive.**
- (2). The extension of the program file must be “.BAS”**
- (3). Filename format must be in 8.3 format.**
- (4). If memory is not specified, all files will be downloaded to DRAM.**

No Battery is used to backup DRAM. The downloaded files in DRAM will be lost in case turns off printer power.

2. Download a data file

DOWNLOAD [n,]"FILENAME", DATA SIZE, DATA CONTENT...where

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| n | Specify the memory location to save the download files. |
| n is ignored | Download files to DRAM only. If you would like to save the files from DRAM to Flash memory before turning off power, you can issue MOVE command to printer to move the files from DRAM to Flash memory. |
| FILENAME | F: Download files to main board flash memory. The name of data file that will remain resident in the printer memory. It is case sensitive. |
| DATA SIZE | The actual size (numbers of byte) of the data file without header. |

Note:

- (1). For text data file, CR (carriage return) 0x0D and LF (Line Feed) 0x0A is the separator of data.**
- (2). If memory is not specified, all files will be downloaded to DRAM. No Battery is used to backup DRAM. The downloaded files in DRAM will be lost in case turns off printer power.**

Example

The program listed below will download to printer SDRAM.

```
DOWNLOAD "EXAMPLE.BAS"  
SIZE 3,4  
GAP 0,0  
DENSITY 8  
SPEED 6  
DIRECTION 0  
REFERENCE 0,0  
  
SET PEEL OFF  
CLS  
TEXT 100,100,"3",0,1,1,"EXAMPLE PROGRAM"  
PRINT 1  
EOP
```

Note: When writing a download program, "DOWNLOAD" header must be placed in the beginning of file, and "EOP" must be placed at the end of program.

To run the program, you can call the main filename without BAS extension or use RUN command to start the download program.

Example:

- Call the main filename
C:\>COPY CON LPT1<ENTER>
EXAMPLE<ENTER>
<CTRL><Z>
C:\>


```
2. Use Run command to start the program
C:\>COPY CON LPT1<ENTER>
RUN "EXAMPLE.BAS"<ENTER>
<CTRL><Z>
C:\>
```

Below is an example of downloading data file.
DOWNLOAD "DATA",20,COMPUTER<Enter>
2001<Enter>
21<Enter>

Note: <ENTER> stands for keyboard "ENTER" key. In the above example, please press "ENTER" key instead of typing <ENTER> in the above example.

See Also

EOP, RUN, PUTBMP, PUTPCX,

38. EOP

Description

End of program. To declare the start and end of BASIC language commands used in a program, the DOWNLOAD "FILENAME.BAS" must be added in the first line of the program, and "EOP" statement at the last line of program.

Syntax

EOP

Example

```
DOWNLOAD "DEMO.BAS"
SIZE 3,4
GAP 0,0
DENSITY 8
SPEED 6
DIRECTION 0
REFERENCE 0,0

SET PEEL OFF
CLS
TEXT 100,100,"3",0,1,1,"DEMO PROGRAM"
PRINT 1
EOP
```

See Also

DOWNLOAD, EOP

39. FILES

Description

This command prints out the filenames (or lists the files through RS-232) that remained in the printer memory (both FLASH memory and DRAM). The total memory size and available memory size are printed out or lists as well.

Syntax

FILES

Example

Follow the steps below to print out (or lists the files through RS-232) the files that are saved in printer memory in DOS environment through serial port or parallel port connection.

```
C:\>MODE COM1 96,N,8,1<ENTER>
C:\>COPY CON COM1<ENTER>
    FILES<ENTER>
    <CTRL><Z><ENTER>
C:\>
```

Or

```
C:\>COPY CON LPT1<ENTER>
    FILES<ENTER>
    <CTRL><Z><ENTER>
```

Note: <ENTER> stands for PC keyboard "ENTER" key.
<CTRL><Z> means to hold PC keyboard "CTRL" key then press the PC keyboard <Z> key.

See Also

~!F, KILL

40. KILL

Description

This command deletes a file in the printer memory. The wild card (*) will delete all files resident in specified DRAM or FLASH memory.

Syntax

KILL [n], "FILENAME"

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| n | Specify the memory location that files will be deleted. |
| n is ignored | Kill files saved in DRAM. |
| | F: Kill files from main board flash memory. |
| | E: Kill files from expansion memory module. |

Note:

(1). If optional parameter n is not specified, firmware will delete the file in DRAM.

Syntax example

1. KILL "FILENAME"

2. KILL "*.PCX"

3. KILL "**"

4. KILL F, "FILENAME"

5. KILL E, "*.PCX"

Example

Users can use printer SELFTEST utility to list printer configurations and files saved in the printer memory, or use the FILES command to print the downloaded file list in printer. Follow the steps below to delete files in the printer memory via parallel port connection.

```
C:\>COPY CON LPT1<ENTER>
```

```
FILES<ENTER>
```

```
<CTRL><Z><ENTER>
```

```
C:\>COPY CON LPT1<ENTER>
```

```
KILL "DEMO.BAS" <ENTER>
```

```
<CTRL><Z><ENTER>
```

```
C:\>COPY CON LPT1<ENTER>
```

```
FILES<ENTER>
```

```
<CTRL><Z><ENTER>
```

Note: <ENTER> stands for PC keyboard "ENTER" key.

<CTRL><Z> means to hold PC keyboard "CTRL" key then press the PC keyboard <Z> key

See Also

~!F, FILES

41. MOVE

Description

This command is used to move downloaded files from DRAM to the FLASH memory.

Syntax

MOVE

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| N/A | N/A |

See Also

DOWNLOAD, EOP

42. RUN

Description

This command is used to execute a program that resident in printer memory

Syntax

RUN "FILENAME.BAS"

Example

```
C:\>COPY CON LPT1<ENTER>  
RUN "DEMO.BAS"<ENTER>  
<CTRL><Z><ENTER>  
C:\>
```

Note: <ENTER> stands for PC keyboard "ENTER" key.
<CTRL><Z> means to hold PC keyboard "CTRL" key then press the PC keyboard <Z> key

See Also

DOWNLOAD, EOP

BASIC Commands and Functions

43. ABS()

Description

This function returns the absolute value of an integer, floating point or variable.

Syntax

```
ABS (-100)
ABS (-99.99)
ABS (VARIABLE)
```

Example

```
DOWNLOAD "TEST.BAS"
SIZE 3,4
GAP 0,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0

SET PEEL OFF
CLS
A=ABS(-100)
B=ABS(-50.98)
C=-99.99
TEXT 100,100,"3",0,1,1,STR$(A)
TEXT 100,150,"3",0,1,1,STR$(B)
TEXT 100,200,"3",0,1,1,STR$(ABS(C))
PRINT 1
EOP
```

See Also

DOWNLOAD, EOP

44. **ASC()**

Description

This function returns the ASCII code of the character.

Syntax

ASC ("A")

Example

```
DOWNLOAD "TEST.BAS"  
SIZE 3,4  
GAP 0,0  
DENSITY 8  
SPEED 3  
DIRECTION 0  
REFERENCE 0,0  
  
SET PEEL OFF  
CLS  
CODE1=ASC("A")  
TEXT 100,100,"3",0,1,1,STR$(CODE1)  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, STR\$()

45. CHR\$()

Description

This function returns the character that has the specified ASCII code.

Syntax

CHR\$(n)

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| n | The ASCII code |

Example

```
DOWNLOAD "TEST.BAS"  
SIZE 3,4  
GAP 0,0  
DENSITY 8  
SPEED 3  
DIRECTION 0  
REFERENCE 0,0  
  
SET PEEL OFF  
CLS  
A=65  
WORD$=CHR$(A)  
TEXT 100,100,"3",0,1,1,WORD$  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, STR\$(), ASC\$()

46. END

Description

This command states the ending of program.

Syntax

END

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3,2  
GAP 0,0  
DENSITY 8  
SPEED 6  
DIRECTION 0  
REFERENCE 0,0  
  
SET PEEL OFF  
CLS  
TEXT 200,60,"4",0,1,1,"END COMMAND TEST"  
X=300  
Y=200  
X1=500  
Y1=400  
GOSUB DR_LINE  
PRINT 1  
END  
  
:DR_LINE  
FOR I=1 TO 100 STEP 10  
BOX X+I,Y+I,X1-I,Y1-I,5  
NEXT  
RETURN  
EOP  
DEMO
```

See Also

DOWNLOAD, EOP

47. EOF()

Description

This function is used to detect an opened download file to see whether it has reached the end of file.

Syntax

EOF (File Handle)

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| File handle | Either 0 or 1 |

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None-zero | End of file |
| 0 | Not end of file |

Example

```
DOWNLOAD "DATA",16,COMPUTER
2000

DOWNLOAD "DEMO.BAS"
SIZE 3,3
GAP 0.0,0
DENSITY 8
SPEED 4
DIRECTION 0
REFERENCE 0,0
SET PEEL OFF
CLS
OPEN "DATA",0
SEEK 0,0
Y=110
TEXT 10,10,"3",0,1,1,"*****EOF TEST*****"
:A
Temp$=""
READ 0,ITEM$,P
TEXT 10,Y,"2",0,1,1,ITEM$+"$"+STR$(P)+"[EOF(0)="+STR$(EOF(0))+"]"
BARCODE 10,Y+25,"39",40,1,0,2,4,"PRICE-"+STR$(P)
Y=Y+100
IF EOF(0)=0 THEN GOTO A
PRINT 1
EOP
DEMO
```

See Also

DOWNLOAD, EOP, OPEN, READ, SEEK

48. OPEN

Description

This command is used to open a downloaded file and establish the file handle. Up to 2 files can be opened at the same time. The file to be opened should be downloaded prior to using this command.

Syntax

OPEN "Filename", File handle

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| Filename | The file downloaded in the printer memory |
| File handle | Either 0 or 1. |

Example

If a file by the name of "DATA" is to be downloaded,
The file format contains:

```
DOWNLOAD "DATA1",56,COMPUTER
2000
12
MOUSE
500
13
KEYBOARD
300
100
```

```
DOWNLOAD "DATA2",56,Computer
3000
32
Mouse
900
93
Keyboard
700
700
```

Saving the above contents of data under the file name of "DATA". Follow the steps below to download data to the printer

```
C:\>COPY DATA/B LPT1
```

If a file by name of "DEMO.BAS is to be downloaded, the file format contains:

```
DOWNLOAD "DEMO.BAS"
SIZE 3,1
GAP 0,0
```

```

DENSITY 8
SPEED 4
DIRECTION 0
REFERENCE 0,0
SET PEEL OFF
I=1
Y=100
GOSUB OpenData
:Start
CLS
TEXT 10,10,"3",0,1,1,"*****OPEN COMMAND TEST*****"
ITEM$=""
READ 0,ITEM$,P,Q
TEXT 10,Y,"2",0,1,1,ITEM$+"$"+STR$(P)+"[EOF(0)="+STR$(EOF(0))+"]"
BARCODE 10,Y+25,"39",40,1,0,2,4,"PRICE*"+STR$(Q)+"="+STR$(P*Q)
Y=Y+100
PRINT 1
Y=100
IF EOF(0)=1 THEN GOSUB OpenData
IF EOF(0)=0 THEN GOTO Start
END
:OpenData
IF I=1 THEN OPEN "DATA1",0
IF I=2 THEN OPEN "DATA2",0
SEEK 0,0
IF I>2 THEN END
I=I+1
RETURN
EOP
DEMO

```

Saving the above contents of data under the file name of "DEMO".

Follow the steps below to download data to the printer

<under MS-DOS mode>:

C:\>COPY DEMO/B LPT1

Execute DEMO.BAS in printer:

C:\>COPY CON LPT1

DEMO

<Ctrl><Z>

The above example instructs the printer to open the file "DATA1" and "DATA2" with same file handle of 0, and read items from the file.

See Also

DOWNLOAD, EOP, READ, EOF, LOF, SEEK, FREAD\$()

49. READ

Description

This command is used to read data from downloaded data file

Syntax

READ file handle, variables

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| File handle | 0 or 1. |
| variables | string, integer or float point variable |

Example

```
DOWNLOAD "DATA1",20,COMPUTER  
2000  
12
```

```
DOWNLOAD "DATA2",16,Mouse  
900  
93
```

```
DOWNLOAD "DEMO.BAS"  
SIZE 3,1  
GAP 0,0  
DENSITY 8  
SPEED 4  
DIRECTION 0  
REFERENCE 0,0  
SET PEEL OFF  
I=0  
Y=100  
OPEN "DATA1",0  
OPEN "DATA2",1  
SEEK 0,0  
SEEK 1,0  
:Start  
CLS
```

```

TEXT 10,10,"3",0,1,1,"*****READ COMMAND TEST*****"
TEXT 10,50,"3",0,1,1,"OPEN-READ DATA"+STR$(I+1)
ITEM$=""
READ I,ITEM$,P,Q
TEXT 10,Y,"2",0,1,1,ITEM$+"$"+STR$(P)
BARCODE 10,Y+25,"39",40,1,0,2,4,"PRICE*"+STR$(Q)+"="+STR$(P*Q)
Y=Y+100
PRINT 1
Y=100
IF I<=1 THEN
  IF EOF(I)=1 THEN
    I=I+1
    GOTO Start
  ELSE
    GOTO Start
  ENDIF
ELSE
  END
ENDIF
EOP
DEMO

```

See Also

DOWNLOAD, EOP, OPEN, EOF, LOF, SEEK, FREAD\$()

50. SEEK

Description

This command is used to shift the specified file pointer to a certain position.

Syntax

SEEK file handle, offset

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| File handle | 0 or 1. |
| offset | the offset characters which are shifted to the beginning of a new position |

Example

```
DOWNLOAD "DATA",12,1234567890

DOWNLOAD "TEST.BAS"
SIZE 3,1
GAP 0,0
DENSITY 8
SPEED 3
DIRECTION 1
REFERENCE 0,0
CLS
OPEN "DATA",0
SEEK 0,4
READ 0,Num$
    TEXT 100,10,"3",0,1,1,"SEEK COMMAND TEST"
BAR 100,40,300,4
    TEXT 100,60,"3",0,1,1,"SHIFT 4 CHARACTERS"
    TEXT 100,110,"3",0,1,1,Num$
BAR 100,140,300,4
SEEK 0,0
READ 0,Num$
    TEXT 100,160,"3",0,1,1,"SHIFT 0 CHARACTERS"
    TEXT 100,210,"3",0,1,1,Num$
PRINT 1
EOP
TEST
```

See Also

DOWNLOAD, EOP, OPEN, READ, EOF, LOF, FREAD\$()

51. LOF()

Description

This function returns the size of the specified file.

Syntax

LOF ("FILENAME")

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| FILENAME | The file downloaded in the printer memory. |

Example

```
DOWNLOAD "DATA1",10,1234567890

DOWNLOAD "DATA2",15,ABCDEFGHIJKLMNO

DOWNLOAD "LofTest.BAS"
SIZE 3,3
GAP 0.08,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0

SET PEEL OFF
CLS
  OPEN "DATA1",0
  OPEN "DATA2",1
  TEXT 10,20,"4",0,1,1,"LOF() FUNCTION TEST"
  J=LOF("DATA1")
  K=LOF("DATA2")

  TEXT 10,140,"3",0,1,1,"DATA1 IS: "+STR$(J)+" Bytes"
  TEXT 10,200,"3",0,1,1,"DATA2 IS: "+STR$(K)+" Bytes"
  PRINT 1
EOP
LofTest
```

See Also

DOWNLOAD, EOP, OPEN, READ, EOF, SEEK, FREAD\$()

52. FREAD\$()

Description

This function reads a specified number of bytes of data from a file.

Syntax

FREAD\$ (file handle, byte)

| <u>Parameter</u> | <u>Description</u> |
|------------------|----------------------------|
| file handle | Either 0 or 1 |
| byte | Number of bytes to be read |

Example

```
DOWNLOAD "DATA1",10,1234567890
DOWNLOAD "DATA2",15,ABCDEFGHIJKLMNO
DOWNLOAD "OPEN2.BAS"
SIZE 3,3
GAP 0.08,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0
SET PEEL OFF
CLS
Y$=""
Z$=""
OPEN "DATA1",0
OPEN "DATA2",1
SEEK 0,0
SEEK 1,0
TEXT 10,260,"3",0,1,1,"FREAD$(0,6) IS: "+Y$
TEXT 10,320,"3",0,1,1,"FREAD$(1,6) IS: "+Z$
PRINT 1
EOP
```

See Also

DOWNLOAD, EOP, OPEN, READ, EOF, LOF(), SEEK

53. FOR...NEXT LOOP

Description

Loop is used to execute one or more lines of program repetitively. Before anything, a value should be assigned the loop counter to specify the execution times. Nested loop is allowed (up to 39 nested loops) in this printer. Jumping out in the middle of the FOR...NEXT loop is prohibited because it is not a good programming skill .

Syntax

```
For variable = start TO end STEP increment
    statement; start < end
NEXT
```

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| variable | The variable name is up to 8 characters |
| start | Can be integer or floating point numbers |
| end | Can be integer or floating point numbers |
| increment | integer or floating point, positive or negative. |

Example

```
DOWNLOAD "LOOP.BAS"
SIZE 3,3
GAP 0.08,0
DENSITY 8
SPEED 4
DIRECTION 1
CLS
FOR I=1 TO 10 STEP 1
TEXT 100,10+30*(I-1),"3",0,1,1,STR$(I)
NEXT
FOR I=1 TO 1000 STEP 100
TEXT 200,10+((I-1)/10)*3,"3",0,1,1,STR$(I)
NEXT
FOR I=110 TO 10 STEP -10
TEXT 300,10+(ABS(I-110))*3,"3",0,1,1,STR$(I)
NEXT
FOR I=1 TO 5 STEP 0.5
IF I-INT(I)=0 THEN Y=10+60*(I-1) ELSE Y=Y+30
TEXT 400,Y,"3",0,1,1,STR$(I)
NEXT
PRINT 1
EOP
LOOP
```

See Also

DOWNLOAD, EOP

54. IF...THEN...ELSE...ENDIF LOOP

Description

Use IF...THEN block to execute one or more statements conditionally. You can use either a single-line syntax or multiple-line "block" syntax:

Syntax

IF condition THEN statement

Notice that the single-line form of IF ...THEN does not use an ENDIF statement.

Or

IF condition THEN

Statements

ENDIF

Or

IF condition THEN

Statements

ELSE

Statements

ENDIF

Or

IF condition 1 THEN

Statement block 1

ELSEIF condition 2 THEN

Statement block 2

. . .

ELSEIF condition n THEN

Statement block n

ENDIF

The syntax of IF...THEN...ELSE requires that the command be typed in one single line in less than 255 characters.

Parameter

condition
statement

Description

Available relational operator: <, >, =, <=, >=
Only one statement is available in

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3,3  
GAP 0.12,0  
SPEED 4  
DENSITY 8  
DIRECTION 1  
REFERENCE 0,0  
OFFSET 0.00
```

```

SET PEEL OFF
CLS
A=0
B=0
C=0
D=0
E=0
F=0
G=0
H=0
J=0
K=0
L=0
FOR I=1 TO 100
  IF I-INT(I/1)*1=0 THEN A=A+I
  IF I-INT(I/2)*2=1 THEN B=B+I ELSE C=C+I
  IF I-INT(I/3)*3=0 THEN
    D=D+I
  ENDIF
  IF I-INT(I/5)*5=0 THEN
    E=E+I
  ELSE
    F=F+I
  ENDIF
  IF I-INT(I/7)*7=0 THEN
    G=G+I
  ELSEIF I-INT(I/17)*17=0 THEN
    H=H+I
  ELSEIF I-INT(I/27)*27=0 THEN
    J=J+I
  ELSEIF I-INT(I/37)*37=0 THEN
    K=K+I
  ELSE
    L=L+I
  ENDIF
NEXT
TEXT 100,110,"3",0,1,1,"(1) 1+2+3+...+100="+STR$(A)
TEXT 100,160,"3",0,1,1,"(2) 1+3+5+...+99="+STR$(B)
TEXT 100,210,"3",0,1,1,"(3) 2+4+6+...+100="+STR$(C)
TEXT 100,260,"3",0,1,1,"(4) 3+6+9+...+99="+STR$(D)
TEXT 100,310,"3",0,1,1,"(5) 5+10+15+...+100="+STR$(E)
TEXT 100,360,"3",0,1,1,"(1)-(5)="+STR$(F)
TEXT 100,410,"3",0,1,1,"(6) 7+14+21+...+98="+STR$(G)
TEXT 100,460,"3",0,1,1,"(7) 17+34+51+...+85="+STR$(H)
TEXT 100,510,"3",0,1,1,"(8) 27+54+...+81="+STR$(J)
TEXT 100,560,"3",0,1,1,"(9) 37+74="+STR$(K)
TEXT 100,610,"3",0,1,1,"(1)-(6)-(7)-(8)-(9)="+STR$(L)
PRINT 1,1
EOP

```

DOWNLOAD "IFTHEN.BAS"

SIZE 3,4
GAP 0,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0

SET PEEL OFF
CLS
A=50
B=5
C\$=""
D\$=""

:L1
IF A>100 THEN GOTO L1 ELSE A=A+10
C\$=STR\$(A)+" IS SMALLER THAN 100"
TEXT 100,10,"4",0,1,1,C\$
PRINT 1
END

:L2
A=A+B
D\$=STR\$(A)+" IS LARGER THAN 100"
TEXT 100,100,"4",0,1,1,D\$
PRINT 1
GOTO L1
EOP

Note:

If the result of the expression is nonzero, the statement following THEN will be executed. If the result of the expression is zero, and the statement following the ELSE present, it will be executed. Otherwise the next line of statement is executed.

If there are block of statements in IF...THEN ...ELSE, ENDIF must be used at the end of the IF...THEN ...ELSE statement.

Limitations:

The total numbers of nested IF ...THEN ...ELSE statement in a program can not exceed than 40.

The total numbers of nested IF ...THEN ...ELSE, FOR...NEXT, GOSUB RETURN in a program can not exceed than 40 loops.

See Also

DOWNLOAD, EOP

55. GOSUB...RETURN

Description

Branch to and return from a subroutine. Branch to the specified label and execute subroutines until "RETURN" is reached and then go back to the statement following the GOSUB statement.

Syntax

```
GOSUB LABEL
      statement
END
:LABEL
      statement
RETURN
```

Parameter

LABEL

Description

Beginning of the subroutine. The maximum length of the label is 8 characters.

Example

```
DOWNLOAD "GOSUB1.BAS"
SIZE 3,3
GAP 0,0
DENSITY 8
SPEED 4
DIRECTION 0
CLS
TEXT 10,10,"3",0,1,1,"GOSUB & RETURN COMMAND TEST"
GOSUB DR_BOX
PRINT 1
END
:DR_BOX
  FOR I=21 TO 81 STEP 10
    BOX 80+I,80+I,80+300-I,80+300-I,5
  NEXT
RETURN
EOP
GOSUB1
```

See Also

DOWNLOAD, EOP, END, GOTO

56. GOTO

Description

This command is used to branch to a specified label. The label cannot exceed 8 characters in length.

Syntax

GOTO LABEL

:LABEL

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

```
DOWNLOAD "GOTO1.BAS"
SIZE 3,3
GAP 0.08,0
DENSITY 8
SPEED 4
DIRECTION 1
REFERENCE 0,0

SET PEEL OFF
CLS
A=0
TOTAL=0
:START
  IF A<100 THEN
    GOTO SUM
  ELSE
    GOTO PRTOUT
  ENDIF
:SUM
  A=A+1
  TOTAL=TOTAL+A
  GOTO START
:PRTOUT
  B$="THE SUMMATION OF 1..100 IS "+STR$(TOTAL)
  TEXT 10,100,"3",0,1,1,B$
  PRINT 1
END
EOP
```

See Also

DOWNLOAD, EOP, END, GOSUB...RETURN

57. REM

Description

Comment. Prefix is "REM" that will be ignored by the printer.

Syntax

REM

Example

```
REM *****  
REM This is a demonstration program*  
REM *****  
DOWNLOAD "REMARK.BAS"  
SIZE 3,3  
GAP 0.08,0  
DENSITY 8  
SPEED 4  
DIRECTION 1  
REFERENCE 0,0  
  
SET PEEL OFF  
CLS  
TEXT 50,50,"3",0,1,1,"REMARK DEMO PROGRAM"  
REM TEXT 50,100,"3",0,1,1,"REMARK DEMO PROGRAM"  
PRINT 1,1  
EOP
```

See Also

DOWNLOAD, EOP, END

58. INT()

Description

This function is used to truncate a floating point number.

Syntax

INT (n)

Parameter

n

Description

n can be positive or negative integer, floating point number or mathematical expression.

Example

```
DOWNLOAD "DEMO.BAS"
SIZE 3,2
GAP 0,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0

SET PEEL OFF
CLS
REM **** To round up or down****
INPUT "Number:",Num
N=INT(Num+0.5)
IF N>Num THEN
    TEXT 50,100,"3",0,1,1,"To round up= "+STR$(N)
ELSE
    TEXT 50,100,"3",0,1,1,"To round down= "+STR$(N)
ENDIF
PRINT 1
EOP
```

See Also

DOWNLOAD, EOP, END, ABS(), ASC(), STR\$()

59. LEFT\$()

Description

This function returns the specified number of characters down from the initial character of a string.

Syntax

LEFT\$(X\$, n)

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| X\$ | The string to be processed |
| n | The number of characters to be returned |

Example

```
DOWNLOAD "STR1.BAS"  
SIZE 3.00,3.00  
GAP 0.08,0.00  
SPEED 4.0  
DENSITY 8  
  
DIRECTION 0  
REFERENCE 0,0  
CLS  
A$="BARCODE PRINTER DEMO PRINTING"  
C$=LEFT$(A$,10)  
TEXT 10,10,"3",0,1,1,A$  
TEXT 10,100,"3",0,1,1,"10 LEFT 10 CHARS: "+C$  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, END, RIGHT\$(), MID\$(), LEN(), STR\$()

60. LEN()

Description

This function returns the length of a string.

Syntax

LEN (string)

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| string | The string whose length is to be measured. |

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3.00,3.00  
GAP 0.08,0.00  
SPEED 4.0  
DENSITY 8  
  
DIRECTION 0  
REFERENCE 0,0  
CLS  
A$="TAIWAN SEMICONDUCTOR CO., LTD"  
B=LEN(A$)  
TEXT 10,10,"3",0,1,1,A$  
TEXT 10,50,"3",0,1,1,"STRING LENGTH="+STR$(B)  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, END, LEFT\$(), LEN(), RIGHT\$(), MID\$(), STR\$(), VAL()

61. MID\$()

Description

This function is used to get the specified number of characters down from the mth character of a string.

Syntax

MID\$(string, m, n)

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| string | The string to be processed. |
| m | The beginning of mth characters in the string. 1 <= m <= string length |
| n | The number of characters to return. |

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3.00,3.00  
GAP 0.08,0.00  
SPEED 4.0  
DENSITY 8  
  
DIRECTION 0  
REFERENCE 0,0  
  
CLS  
A$="TAIWAN SEMICONDUCTOR CO., LTD"  
E$=MID$(A$,11,10)  
TEXT 10,10,"3",0,1,1,A$  
TEXT 10,200,"3",0,1,1,"10 MIDDLE CHARS: "+E$  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, END, LEFT\$(), LEN(), RIGHT\$(), STR\$(), VAL()

62. RIGHT\$ ()

Description

This function returns the specified number of characters up from the end of a string.

Syntax

RIGHT\$ (X\$, n)

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| X\$ | The string to be processed |
| n | The number of characters to be returned from the right side (end) of the string |

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3.00,3.00  
GAP 0.08,0.00  
SPEED 4.0  
DENSITY 8  
  
DIRECTION 0  
REFERENCE 0,0  
  
CLS  
A$="TAIWAN SEMICONDUCTOR CO., LTD"  
D$=RIGHT$(A$,10)  
TEXT 10,10,"3",0,1,1,A$  
TEXT 10,150,"3",0,1,1,"10 RIGHT CHARS: "+D$  
PRINT 1  
EOP
```

See Also

DOWNLOAD, EOP, END, LEFT\$(), LEN(), MID\$(), STR\$(), VAL()

63. STR\$()

Description

This function converts a specified value or expression into corresponding string of characters.

Syntax

STR\$(n)

Parameter

n

Description

An integer, floating point number or mathematical expression

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3.00,3.00  
GAP 0,0.00  
SPEED 4.0  
DENSITY 8  
DIRECTION 0  
REFERENCE 0,0  
CLS  
A$="TAIWAN SEMICONDUCTOR CO., LTD"  
F=100  
G=500  
H$=STR$(F+G)  
TEXT 10,10,"3",0,1,1,A$  
TEXT 10,60,"3",0,1,1,"F="+STR$(F)  
TEXT 10,110,"3",0,1,1,"G="+STR$(G)  
TEXT 10,160,"3",0,1,1,"F+G="+H$  
PRINT 1  
EOP  
DEMO
```

See Also

DOWNLOAD, EOP, END, LEFT\$, LEN(), RIGHT\$, MID\$, VAL()

64. VAL()

Description

This function is used to convert numeric character into corresponding integer or floating point number.

Syntax

VAL ("numeric character")

| <u>Parameter</u> | <u>Description</u> |
|-------------------|--------------------|
| numeric character | "0~9", "." |

Example

```
DOWNLOAD "DEMO.BAS"
SIZE 3.00,3.00
GAP 0.00,0.00
SPEED 4.0
DENSITY 8
DIRECTION 0
REFERENCE 0,0
CLS
A$="TAIWAN SEMICONDUCTOR CO., LTD"
F$="100"
G$="500"
H=VAL(F$)+VAL(G$)
I$=STR$(H)
TEXT 10,10,"3",0,1,1,A$
TEXT 10,60,"3",0,1,1,"F="+F$
TEXT 10,110,"3",0,1,1,"G="+G$
TEXT 10,160,"3",0,1,1,"F+G="+I$
PRINT 1
EOP
DEMO
```

See Also

DOWNLOAD, EOP, END, LEFT\$(), LEN(), RIGHT\$(), MID\$(), STR\$()

65. BEEP

Description

This command is used to issue a beep sound on portable keyboard.

Syntax

BEEP

| <u>Parameter</u> | <u>Description</u> |
|------------------|--------------------|
| None | N/A |

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3,4  
GAP 0,0  
DENSITY 8  
SPEED 6  
DIRECTION 0  
REFERENCE 0,0  
SET PEEL OFF  
CLS  
BEEP  
INPUT "Text1 =",TEXT1$  
TEXT 100,100,"3",0,1,1,TEXT1$  
PRINT 1  
EOP
```

Device Reconfiguration Commands

66. SET COUNTER

Description

Counter can be a real counter or a variable.
This setting sets the counter number in program and their increments.
There are three different kind of counters: digit (0~9~0), lower case letter (a~z~a) and upper case letter (A~Z~A).

Syntax

```
SET COUNTER @n step  
@n = "Expression"
```

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| @n | n: counter number. There are 51 counters available (@0~@50) in the printer. |
| step | The increment of the counter, can be positive or negative. -999999999<= step <=999999999 If the counter is used as a fixed variable, please set the increment to 0. |
| Expression | Initial string. String length is 101 bytes |

Example

```
SIZE 3,3  
GAP 0,0  
DENSITY 8  
SPEED 6  
DIRECTION 0  
REFERENCE 0,0  
SET COUNTER @1 1  
@1="00001"  
SET COUNTER @2 5  
@2="AB000001"  
CLS  
TEXT 50,50,"3",0,1,1,@1  
BARCODE 50,100,"39",48,1,0,2,4,@2  
PRINT 2,1
```

See Also

PRINT, TEXT, BARCODE

67. SET KEY1, SET KEY2

Description

This setting is used to enable/disable the KEY1/KEY2 function. The default function of KEY1 is "FEED" key, KEY2 is "PAUSE" key. Before setting KEY1 /KEY2 function otherwise, please disable KEY1/KEY2 first. The setting will remain resident in the printer even when the printer is power off.

Syntax

```
SET KEY1 ON/OFF
SET KEY2 ON/OFF
```

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| ON | Enable KEY1 as FEED function Enable KEY2 as PAUSE function |
| OFF | Disable KEY1 as FEED function Disable KEY2 as PAUSE function |

Note: *The setting will remain in the printer even if the printer is power off.*

Example

```
DOWNLOAD "DEMO.BAS"
SIZE 3,1
GAP 0,0
DENSITY 8
SPEED 3
DIRECTION 0
REFERENCE 0,0

SET KEY1 OFF
SET KEY2 OFF
KEY1=0
KEY2=0

CLS
:START
IF KEY1=1 THEN
  CLS
  TEXT 100,10,"3",0,1,1,"KEY1 (FEED key) is pressed!!"
  PRINT 1,1
ELSEIF KEY2=1 THEN
  CLS
  TEXT 100,10,"3",0,1,1,"KEY2 (PAUSE key) is pressed!!"
  TEXT 100,60,"3",0,1,1,"End of test"
  PRINT 1,1
```

```

    SET KEY1 ON
    SET KEY2 ON
    END
ENDIF
GOTO START
EOP
DEMO
See Also
OFFEST, PRINT

```

68. SET PEEL

Description

This setting is used to enable/disable the self-peeling function. The default setting for this function is off. When this function is set on, the printer stops after each label printing, and does not print the next label until the peeled label is taken away. This setting will be saved in printer memory when turning off the power.

Syntax

```
SET PEEL ON/OFF
```

| <u>Parameter</u> | <u>Description</u> |
|------------------|-----------------------------------|
| ON | Enable the self-peeling function |
| OFF | Disable the self-peeling function |

Example

```

REM ***SELF-PEELING FUNCTION ON***
SIZE 3,4
GAP 0,0
DENSITY 8
SPEED 6
DIRECTION 0
REFERENCE 0,0
SET PEEL ON
CLS
TEXT 50,100,"3",0,1,1,"SELF-PEELING FUNCTION TEST"
PRINT 5

```

See Also

```
OFFEST, PRINT
```

69. SET TEAR & SET STRIPPER

Description

This command is used to enable/disable feeding label to gap/black mark position for tearing off.

This setting will be saved in printer memory when turning off the power.

Syntax

SET TEAR ON/OFF

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| ON | The label gap will stop at the tear off position after print. |
| OFF | The label gap will NOT stop at the tear off position after print. The beginning of label will be aligned to print head. |

Example

```
REM ***TEAR FUNCTION ON***
SIZE 3,3
GAP 0.08,0
DENSITY 8
SPEED 4
DIRECTION 0
REFERENCE 0,0
SET PEEL OFF
SET TEAR ON
CLS
TEXT 50,100,"3",0,1,1,"TEAR FUNCTION TEST"
PRINT 1
```

See Also

SET PEEL

70. SET HEAD

Description

This setting is used to enable/disable head open sensor. If head open sensor is closed then when printer head is opened there isn't any message returned. This setting will be saved in printer memory.

Syntax

SET HEAD ON /OFF

| <u>Parameter</u> | <u>Description</u> |
|------------------|---------------------------------|
| ON | Turn on the "HEAD OPEN" sensor |
| OFF | Turn off the "HEAD OPEN" sensor |

Example

```
SET HEAD ON
SET HEAD OFF
```

71. SET COM1

Description

This setting defines communication parameters for printer serial port.

Syntax

SET COM1 baud, parity, data, stop

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| baud | Baud rate, available baud rates are as listed : 24: 2400 bps 48: 4800 bps 96: 9600 bps 19: 19200 bps |
| Parity | Parity check N: None parity check E: Even parity check O: Odd parity check |
| data | Data bit 8: 8 bits data 7: 7 bits data |
| stop | Stop bit 1: 1 stop bit 2: 2 stop bits |

Example

```
The parallel port is used to setup the printer serial port in this example by
MS-DOS mode. C:\>COPY CON LPT1<ENTER>
SET COM1 19,N,8,1<ENTER>
<CTRL><Z><ENTER>
C:\>
```

Note: <ENTER> stands for PC keyboard "ENTER" key.
<CTRL><Z> means to hold PC keyboard "CTRL" key then press PC keyboard <Z> key.

72. SET PRINTKEY

Description

This command will print one label and feed label gap to tear bar position for tearing away. Press FEED button to print the next label or batch of labels. If label content includes serial text or barcode, it will change the serial number accordingly. This setting will be saved in printer memory.

Syntax

SET PRINTEKY OFF/ON/AUTO/<num>

| <u>Parameter</u> | <u>Description</u> |
|------------------|--|
| OFF | Disable this function |
| ON | Enable this function |
| AUTO | Enable this function |
| <num> | Numbers of labels will be printed if FEED button is pressed. |

Example

Execute:

```
SIZE 3,2.5  
GAP 0.12,0  
SET PRINTKEY ON  
SET COUNTER @0 1  
@0="0001"  
CLS  
TEXT 10,10,"5",0,1,1,@0  
PRINT 1
```

Execute:

| Syntax | Receive "PRINT m" | Print Out |
|---|--------------------|-----------|
| SET PRINTKEY ON or SET PRINTKEY AUTO | 1.) PRINT 2 | Label 1~2 |
| | 2.) Press FEED key | Label 3~4 |

| Syntax | Receive "PRINT m,n" | Print Out |
|---|---------------------|------------------|
| SET PRINTKEY ON or SET PRINTKEY AUTO | 1.) PRINT 1,2 | Label 1, Label 1 |
| | 2.) Press FEED key | Label 2, Label 2 |

| Syntax | Receive "PRINT -1,n" | Print Out |
|---|----------------------|------------------|
| SET PRINTKEY ON or SET PRINTKEY AUTO | 1.) PRINT -1,2 | Label 1, Label 1 |
| | 2.) Press FEED key | Label 1, Label 1 |

| Syntax | Receive "PRINT m" | Print Out |
|----------------|--------------------|-----------|
| SET PRINTKEY 5 | 1.) PRINT 2 | Label 1~2 |
| | 2.) Press FEED key | Label 3~7 |

| Syntax | Receive "PRINT m,n" | Print Out |
|----------------|---------------------|------------------|
| SET PRINTKEY 5 | 1.) PRINT 1,2 | Label 1, Label 1 |
| | 2.) Press FEED key | Label 2~6 |

| Syntax | Receive "PRINT -1,n" | Print Out |
|----------------|----------------------|------------------|
| SET PRINTKEY 5 | 1.) PRINT -1,2 | Label 1, Label 1 |
| | 2.) Press FEED key | Label 1, Label 1 |

73. SET REPRINT

Description

This command will disable/enable reprint the label when the “no paper” or “no ribbon” or “carriage open” error is occurred.

Syntax

SET REPRINT OFF/ON

| <u>Parameter</u> | <u>Description</u> |
|------------------|-----------------------|
| OFF | Disable this function |
| ON | Enable this function |

Example

SET REPRINT ON

74. PEEL

Description

This command is used to obtain status of the peel-off sensor. Its attribute is read only.

Syntax

PEEL

| <u>Parameter</u> | <u>Description</u> |
|------------------|------------------------------------|
| 0 | Paper is not on top of peel sensor |
| 1 | Paper is on top of peel sensor |

Example

```
DOWNLOAD "DEMO19.BAS"  
SIZE 4,4  
GAP 0,0  
DENSITY 8  
SPEED 3  
DIRECTION 0  
REFERENCE 0,0  
SET PEEL OFF  
SET LED1 OFF  
CLS  
IF PEEL=1 THEN LED1=1  
EOP
```

75. KEY1, KEY2

Description

This command is used to read the status of KEY1 ,KEY2 .

Syntax

KEYm=n

| <u>Key</u> | <u>Return Value</u> |
|--------------|---------------------------|
| KEY1 (FEED) | 0: released 1: pressed |
| KEY2 (PAUSE) | 0: released 1: pressed |

Example

```
DOWNLOAD "DEMO.BAS"  
SIZE 3,1  
GAP 0,0  
SPEED 4  
DENSITY 8  
DIRECTION 1  
REFERENCE 0,0  
SET KEY1 OFF  
:START  
IF KEY1=1 THEN  
  CLS  
  TEXT 100,10,"3",0,1,1,"KEY FUNCTION TEST"  
  PRINT 1,1  
GOTO START  
EOP  
DEMO
```


Printer Global Variables

76. @LABEL

Description

This variable is used to count how many pieces of labels have been printed. It can't be initialized if the printer is reset. It will be memorized if the printer power is turned off.

Syntax

Write attribute: @LABEL=n or @LABEL="n"

Read attribute: A=LABEL or A\$=STR\$(LABEL)

| <u>Parameter</u> | <u>Description</u> |
|------------------|---|
| n | Number of labels printed. 0<=n<=999999999 |

Example

```
DOWNLOAD "DEMO.BAS"
SIZE 3,2.5
GAP 2 mm,0
SPEED 6
DENSITY 12
CLS
TEXT 10,50,"3",0,1,1,@LABEL
TEXT 10,100,"3",0,1,1,"@LABEL="+STR$(LABEL)
TEXT 10,150,"3",0,1,1,"*****Statement 1*****"
  IF LABEL>1000 THEN
    TEXT 10,200,"3",0,1,1,"LABEL>1000"
  ELSE
    TEXT 10,200,"3",0,1,1,"LABEL<1000"
  ENDIF
TEXT 10,250,"3",0,1,1,"*****Statement 1*****"
  A=LABEL
  IF A>1000 THEN
    TEXT 10,300,"3",0,1,1,"A>1000"
  ELSE
    TEXT 10,300,"3",0,1,1,"A<1000"
  ENDIF
TEXT 10,350,"3",0,1,1,"*****Statement 3*****"
  A$=STR$(LABEL)
  IF VAL(A$)>1000 THEN
    TEXT 10,400,"3",0,1,1,"VAL(A$)>1000"
  ELSE
    TEXT 10,400,"3",0,1,1,"VAL(A$)<1000"
  ENDIF
PRINT 1,1
EOP
```